MoMA MoMA PS1



Mobile sets that erase the boundaries between natural and artificial

the installation *MAXXI Temporary School: The museum is a school. A School is a Battleground* by the **Parasite 2.0** studio wins YAP MAXXI 2016

a project realised in partnership with **MoMA/MoMA PS1** of New York the **Constructo** association of Santiago de Chile, **Istanbul Modern** and **MMCA** of Seoul

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Rome 15 February 2016. Mobile backdrops that reproduce imaginary setting, elements in wood, rubber and metal, animal shapes and fragments of nature. Contemporary architecture is also the construction of a "scene" for urban representation and the installation *MAXXI Temporary School: the museum is a school. A school is a Battleground* by the Milan group Parasite 2.0 will not only be the backdrop to the museum's summer events and for the *thousand-like selfies* of its visitors, but also a reflection on the disappearance of the boundary between space and its representation.

This is the winning project from YAP MAXXI 2016, the 6th Italian edition of the programme promoting and supporting young architecture organized by MAXXI in collaboration with MoMA/MoMA PS1 of NY, Constructo of Santiago de Chile, Istanbul Modern (Turkey) and MMCA National Museum of Modern and Contemporary Art of Seoul (Korea).

An international jury composed of **Pippo Ciorra** Senior Curator MAXXI Architettura, **Margherita Guccione** Director MAXXI Architettura, **Hou Hanru** Artistic Director MAXXI, **Monia Trombetta** Coordinator MAXXI Arte, **Sean Anderson** Associate Curator of Art and Design MoMA and **Massimo Alvisi** Alvisi Kirimoto + Partners, chose the winner from a shortlist of finalists that also included **Deltastudio** (Ronciglione – VT), **Angelo Renna** (Prato), **de gayardon bureau** (Cesena) and **demogo** (Treviso).

MAXXI chose *MAXXI Temporary School* for its capacity to transform the nature of the museum's open space through a series of thematic, mobile and accessible installations/sets, dedicated to interacting with life at MAXXI and the events it produces each year for YAP. The project's characteristics place it at the borders between architecture, set design, art and performance. Its victory was decreed by its playful, welcoming composition, the inclusion in the project important aspects relating to tis communication and "social" interaction and lastly its ties with a museum, theatrical and cinematographic construction tradition deeply rooted in the history of Rome.

Parasite 2.0 (Milan), composed of Eugenio Cosentino, Stefano Colombo and Luca Marullo, is a production and research group focusing on the relationships between architectural production and urban life. The group participated in the XIV Biennale of Architecture and numerous exhibitions and events in Italy and abroad.

YAP – Young Architects Program is aimed at young designers (recent graduates, architects, designers and artists) to whom it offers an opportunity to design and realise a temporary space for relaxation and live summer events in the MAXXI piazza in Rome. The highly innovative projects are asked to respond to a brief focusing on environmental themes such as sustainability and recycling.

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